

1. Contributions

- Proposing offline enhancement on the optical flows with the guidance of MV of traditional compression framework (*H,266/VVC*).
- Enhancing the adaptivity of the optical flows by online optimizing the latent features of the optical flows in the inference stage.
- Superior compression performance on two state-of-the-art schemes *DCVC* and *DCVC-DC* without increasing the model or computational complexity of the decoder side.

2. Motivation and Analysis

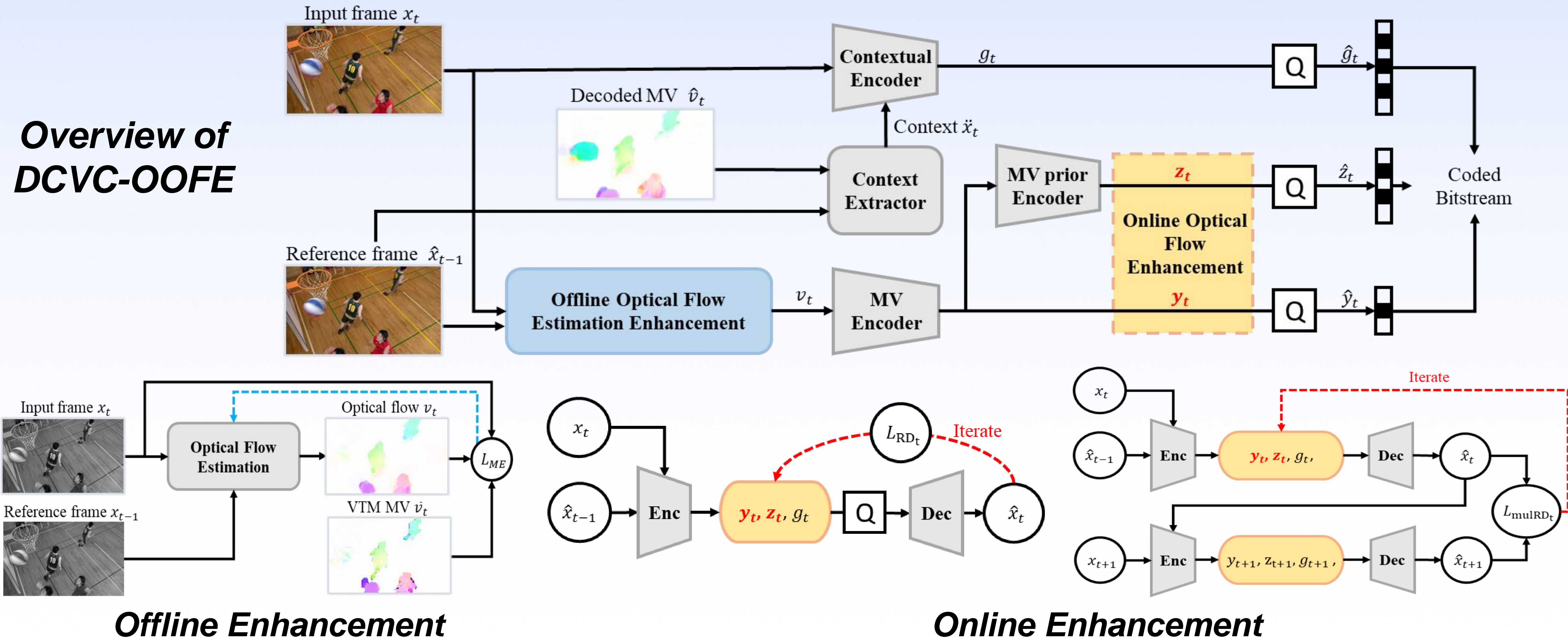
I. Motivation

- Mainstream deep video compression networks often adopt pre-trained optical flow estimation networks as motion estimation module, which may be less suitable for video compression.
- The pre-trained optical flow estimation networks are trained to perform inter-frame prediction as accurately as possible, but the optical flows themselves may cost too many bits to encode.
- The optical flow estimation networks are trained on synthetic data, and may not generalize well enough to real-world videos.
- In the inference stage, the motion information is obtained by a simple forward pass through the motion estimation and encoder.

II. Analysis

- MV* of *VVC Model*, searched for the best rate-distortion (RD) performance for each coding sequence, is believed to achieve a better rate-distortion trade-off.
- The online search strategy in *VVC*, *rate-distortion-optimization* (RDO), can achieve content-adaptive video compression.

3. Framework (Proposed DCVC-OOFE)



- We fine-tune the pre-trained Spynet under the guidance of the extracted MV \bar{v}_t .
- In the inference stage, we online optimize the latent features of the optical flows with a gradient descent-based algorithm minimizing the RD loss in single-frame level and multi-frame level.

4. Experiment Results of Proposed DCVC-OOFE

Comparison with Baseline and SOTA Methods,
BD-Rate(%) Comparison for PSNR.

	B	C	D	UVG	Average
DCVC-DC	0.0	0.0	0.0	0.0	0.0
DCVC	66.6	79.7	76.7	78.7	75.4
DCVC-DC + offline	-0.7	-1.0	-2.1	-0.4	-1.1
DCVC-DC + offline + online	-2.8	-4.9	-4.6	-4.2	-4.1

